AQA GCSE Combined Science - Trilogy | 8464

SPECIFICATION POINT 6.5.4.1.3

Velocity

Past-paper questions

Tier	**Foundation**
Question groups	**2**
Available paper years	**2020–2021**

Using this booklet

1. Answer the questions in order and show your working.
2. Original question numbers and marks are retained.
3. Print at actual size (100%) for measuring questions.
4. Use the companion answer booklet to check your work.

Name: _____ **Date:** _____

Whole questions are retained for context, so some parts assess other specification points. Current and legacy sources are labelled. Continue on extra paper if needed.

6.5.4.1.3 Velocity

Question 01

November 2020 | 8464/P/2F | Original Q1

0 1 **Figure 1** shows a girl bowling a ball along a ten-pin bowling lane.

Figure 1



The girl is trying to knock down the ten pins at the end of the bowling lane.

As the ball travels along the lane the velocity of the ball decreases.

0 1 . 1 Velocity is a vector.

Which statement describes a vector?

[1 mark]

Tick (✓) **one** box.

Vectors have direction only. ☐

Vectors have magnitude and direction. ☐

Vectors have magnitude only. ☐

6.5.4.1.3 Velocity

Question 01 · continued

0 1 . 2 Why does the velocity of the ball decrease as the ball travels along the lane?

[1 mark]

Tick (✓) **one** box.

The force of gravity slows the ball down. ☐

There are no forces acting on the ball. ☐

There is a resultant force acting on the ball. ☐

0 1 . 3 The ball travels along the lane at an average speed of 4.5 m/s

It takes the ball 4.0 seconds to travel the length of the lane.

Calculate the length of the lane.

Use the equation:

distance travelled = speed × time

[2 marks]

Length of the lane = _____ m

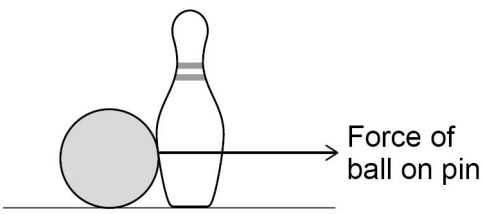
Question 1 continues on the next page

6.5.4.1.3 Velocity

Question 01 · continued

Figure 2 shows the ball hitting one of the pins.

Figure 2



0 1 . 4 Draw an arrow on **Figure 2** to show the force of the pin on the ball.

[2 marks]

0 1 . 5 The velocity of the pin changes from 0 to 12 m/s

It takes 0.15 seconds for the velocity to change.

Calculate the acceleration of the pin.

Use the equation:

$$\text{acceleration} = \frac{\text{change in velocity}}{\text{time taken}}$$

[2 marks]

Acceleration = _____ m/s^2

6.5.4.1.3 Velocity

Question 01 · continued

0 1 . 6 When the pin is struck it accelerates.

Complete the sentences.

Choose answers from the box.

Each answer can be used once, more than once, or not at all.

[3 marks]

decreases	**increases**	**stays the same**

The displacement of the pin from the girl _____ .

The mass of the pin _____ .

The kinetic energy of the pin _____ .

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Turn over for the next question

6.5.4.1.3 Velocity

Question 02

November 2021 | 8464/P/2F | Original Q7

0 7 Professional rugby players wear a tracking device that measures their velocity and acceleration.

Figure 9 shows a player wearing a tracking device.

The player is tackling another player who is running with the ball.

Figure 9



0 7 . 1 Velocity and acceleration are both vector quantities.

What is a vector quantity?

[1 mark]

Tick (✓) **one** box.

- A quantity with both magnitude and direction ☐
- A quantity with direction only ☐
- A quantity with magnitude only ☐

6.5.4.1.3 Velocity

Question 02 · continued

0 7 . 2 Which of the following is a vector quantity?

[1 mark]

Tick (✓) **one** box.

- Displacement ☐
- Distance ☐
- Time ☐
- Work done ☐

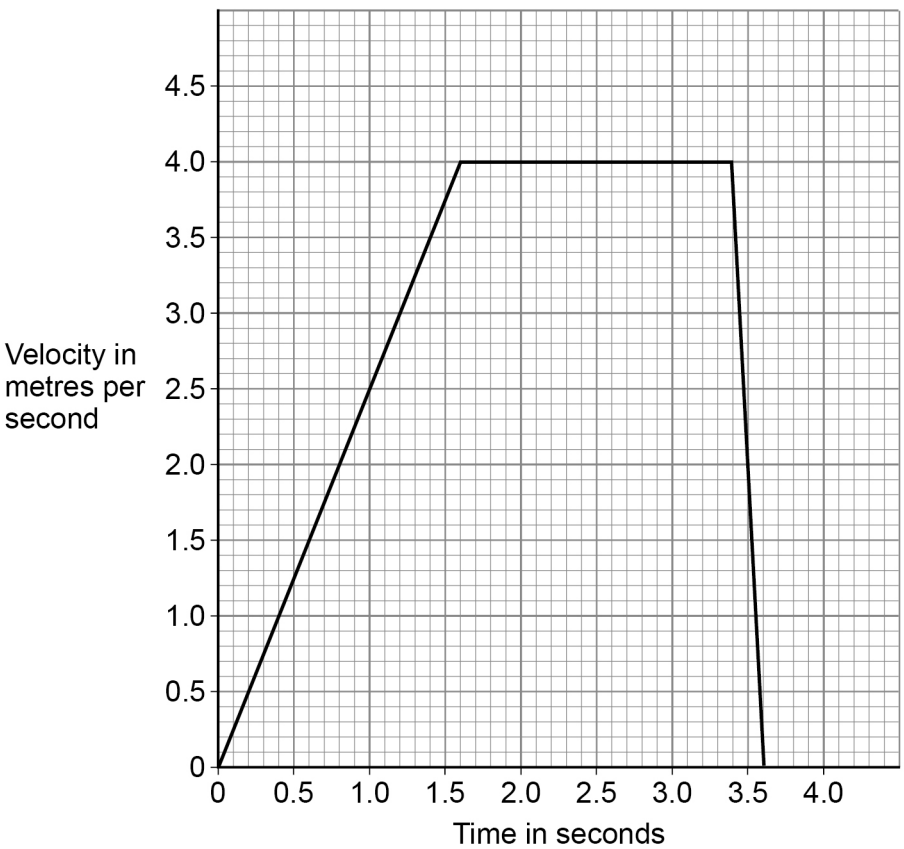
Question 7 continues on the next page

6.5.4.1.3 Velocity

Question 02 · continued

Figure 10 shows a velocity–time graph for the player running with the ball.

Figure 10



0 7 . 3 Determine the acceleration of the player between 0 and 1.6 s.

[2 marks]

Acceleration = _____ m/s^2

0 7 . 4 Describe the motion of the player between 3.4 s and 3.6 s.

[1 mark]

6.5.4.1.3 Velocity

Question 02 · continued

The force exerted on the player when she is tackled causes her to accelerate.

0 7 . 5 Write down the equation which links acceleration (*a*), mass (*m*) and resultant force (*F*).

[1 mark]

0 7 . 6 The player accelerates at 25 m/s^2 when a resultant force of 1800 N acts on her.

Calculate the mass of the player.

[3 marks]

Mass = _____ kg

0 7 . 7 The tracking device sends data to a computer during the game.

Suggest **one** advantage of the data being sent during the game.

[1 mark]

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